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Sounding Objects and Sonic Sketches

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Sound design has been shifting and enlarging its scope to those contexts and applications where interactivity is of primary importance. A chain of research projects has been playing a driving role in the definition of the new discipline of sonic interaction design. Some of these projects will be reviewed in order to outline a research thread that is expected to continue nourishing sound science and design. In particular, some researchers are currently trying to exploit voice, gestures, and sound synthesis to produce sketches of continuous multisensory interactions. Some examples of research through design in this emerging area will be presented.

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